

Menu Building

In Menu Building you will learn to build and customize cross-browser, popup or drop down menus for website navigation that work alike in all browsers supporting DHTML (like Firefox, Internet Explorer, Google Chrome, Opera, Mozilla, Konqueror, Safari and more).

A javascript menu can be designed with a simple, tree-like approach. You can then fully customize it by using the Properties Pane or by choosing a predefined appearance from the Style Gallery. It can be either vertical or horizontal (popup or drop down menu), it can be movable, stay visible while scrolling, contain static or animated images, borders, colors and much more.

Major features include:

- Create menus fast by using pre-designed menu styles from the **Theme Gallery**.
- **Use many flexible ways to position your menus:** Either using window coordinates or attaching it to any element inside the page.
- Create menus for use inside **framed web sites**.
- Specify an **alternative (non-menu) web page** to open when a user has an older browser that does not support DHTML and Javascript (optional).
- Design both **horizontal and vertical menus** and use static or **animated images** for both the background and content.
- Create effects by assigning different values to the item properties for three different item states: "**Normal**", "**Mouse Over**" and "**Mouse Click**" item states.
- Position the menu anywhere on the screen and keep the menu visible in the same position while scrolling (**<Menu Floats on Scroll>** property).
- Specify **Javascript Commands** to be executed when clicking on menu items.
- Specify **Javascript Commands** to be executed when a **submenu appears/disappears** or even when the **Main Menu** appears/disappears.
- Use both **vertical** and **horizontal submenus** at any possible combination.
- Use **Titles** on submenus and allow the user to **drag the menu** from its Title.
- Choose "**How**", "**When**" and "**Where**", **any submenu appears**.
- Use "**Distance Between Items**" and assign a "**Status Bar Text**" for each item